

Derek Mingyu MA Winona Shi WANG Constan Shuhao CHANG PolyU HKUST PolyU

#### A Bright Ally For the Visually Impaired

# ...

#### 1/20 of us is visually impaired

### Use smartphones everyday



# SENSE+

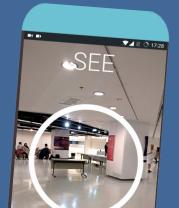
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# Computer Vision

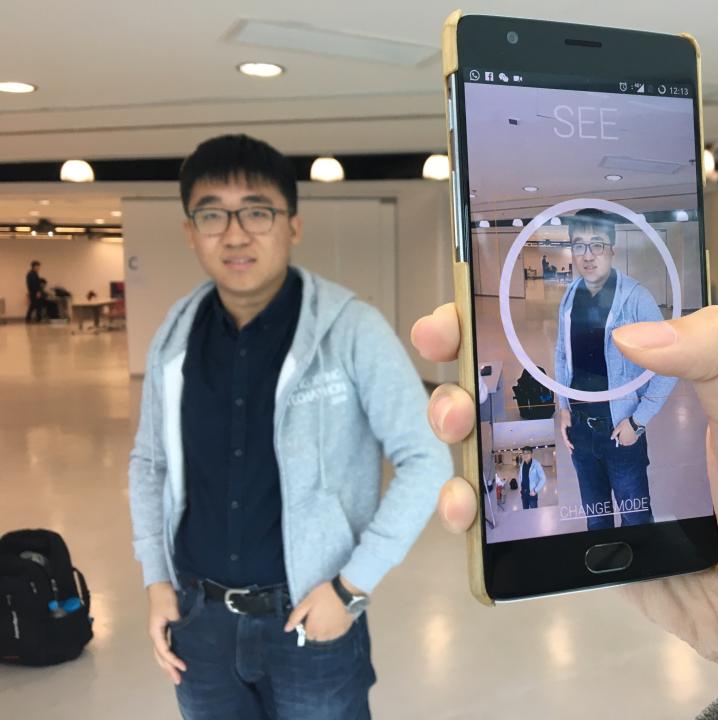


#### **Comprehensive Online Information**

#### **Computer Vision**



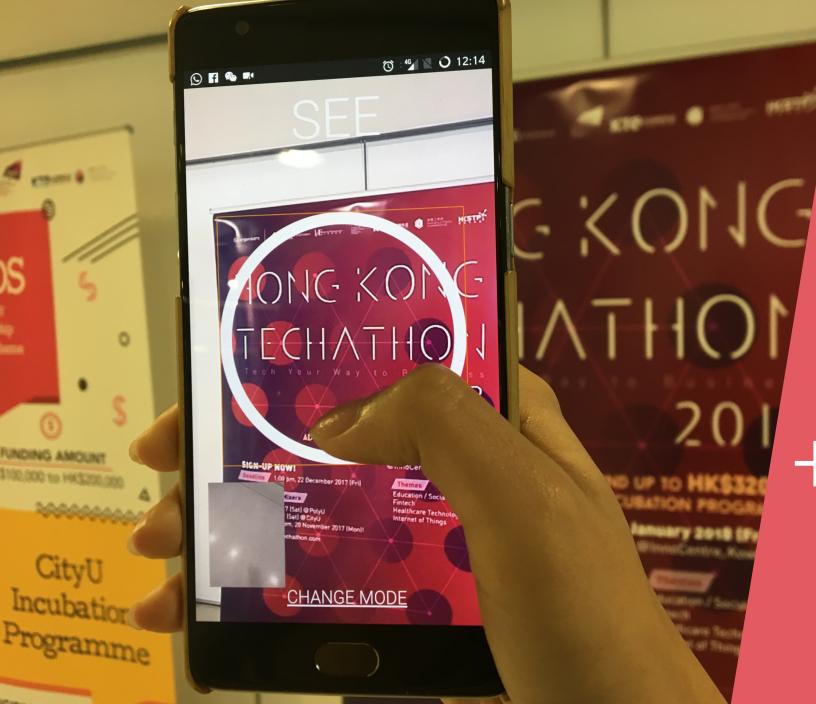




# See Friends

## See Cash



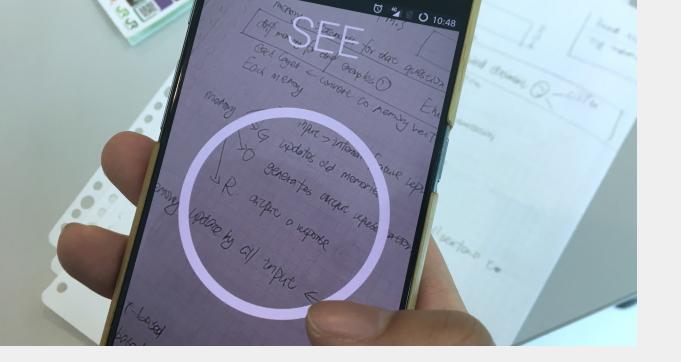


See Text + More Info

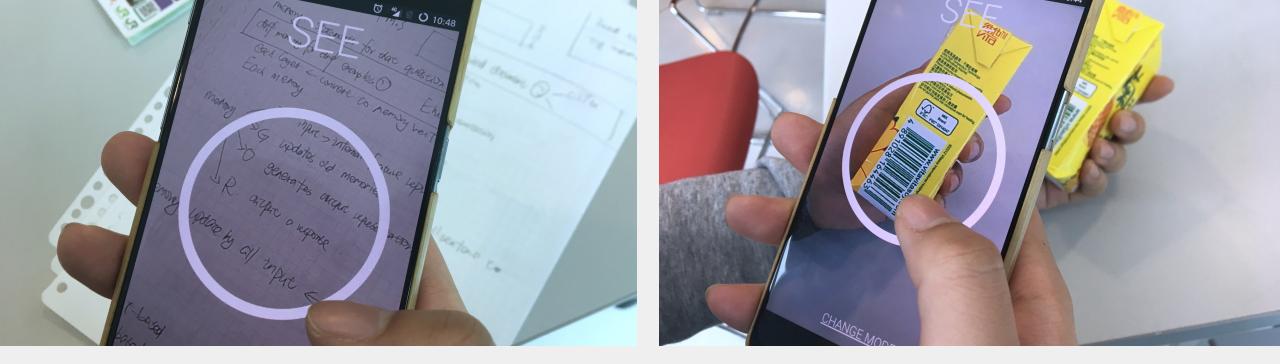
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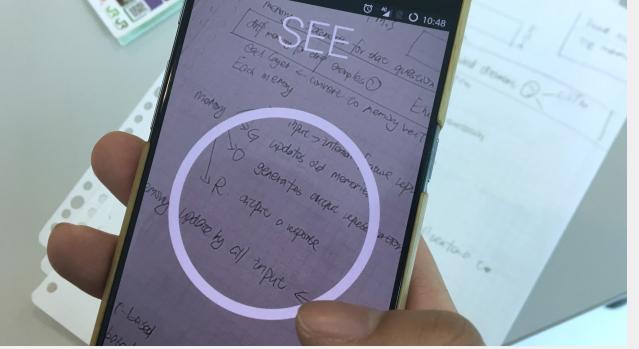
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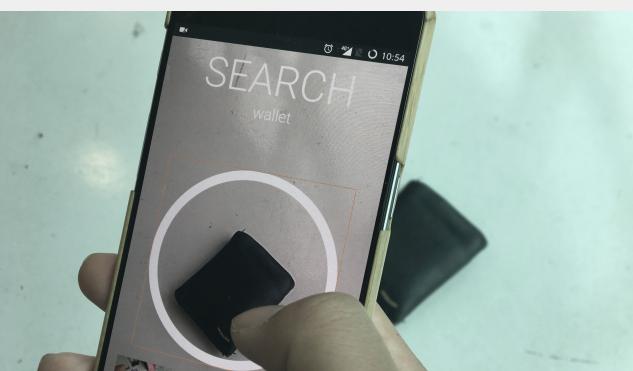


# Read books for **amblyopia** children



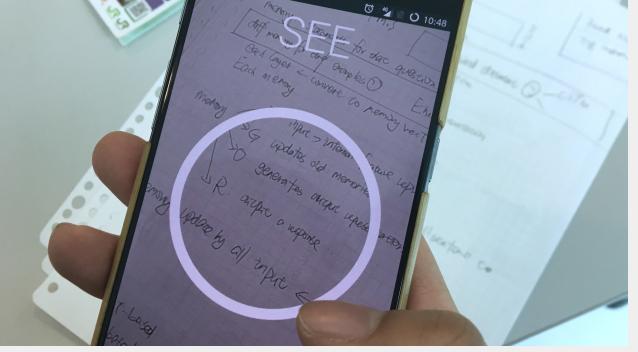
# Scan Barcode Get more **details** about goods

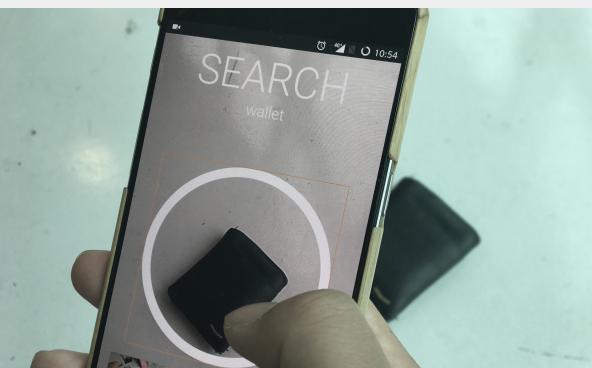






# Search







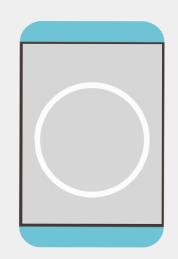




#### Personalized

Friends





#### Offline, Real-time and Self-learning

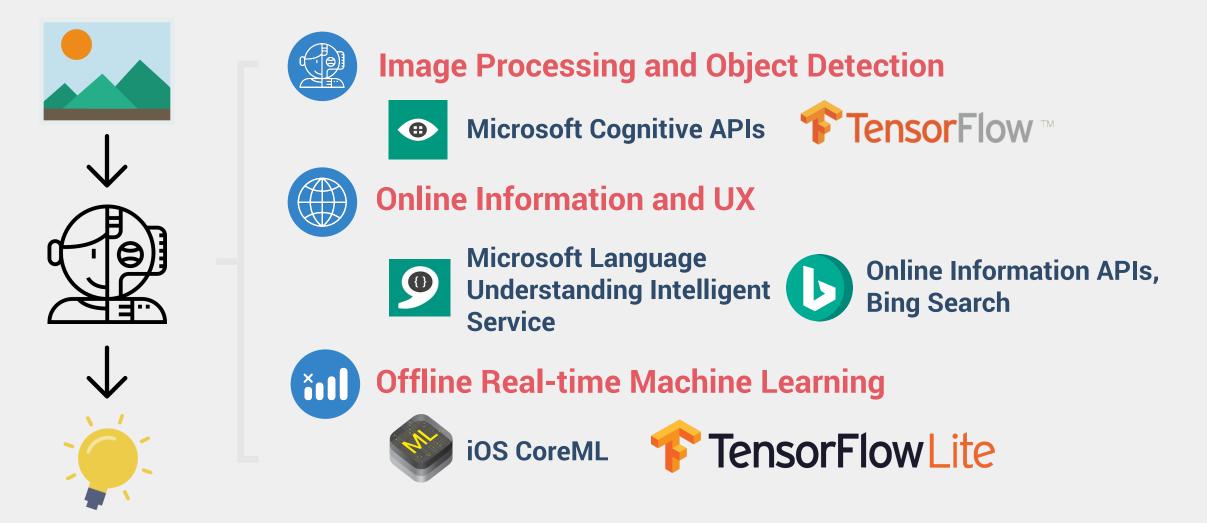
On-machine Neural Network Model

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Real-time Image Processing

Trained by Users' Behavior

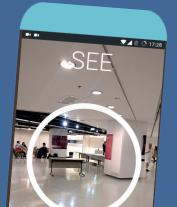
#### How Does It Work?



**Business Model** 

Premium Version: Comprehensive Online Information

#### Free Version: Computer Vision



#### **Target Market: Hong Kong & Mainland China**



Number of Visually Impaired People

### 174,800+

Hong Kong

### 13,000,000+

Mainland China



#### **Target Users**

#### Sponsorships



Visually Impaired



Amblyopia children



Elders with eye diseases



NGOs



#### Manufacturers of Assistive Tools

Team Capability





#### Tech + Design + Business



• AI

- Natural Language Processing
- Computer Vision
- Hardware
- Design
- Cloud
- Marketing



Innovation & Tech	<b>AI</b> (Computer Vision, Language Understanding, Offline image processing, self-learning)				
Commercial Feasibility	Large market (Visually impaired, Elderly with eye diseases, amblyopia children, etc.) Sponsorship				
Team Capability	Background (Tech + Design +Business) Awards Media coverage				
Social Impact	Care <b>visually impaired</b> Improve their life quality				



# Smart and Nice Ally

